SELECTIVE PULSES Lecture notes by Assaf Tal

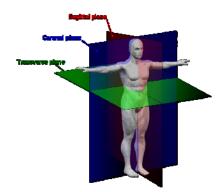
1. SLICE SELECTION

1.1 <u>2D vs. 3D</u>

Imaging sequences can be divided into two categories: those that excite all the spins in the body and obtain a 3D image simultaneously, and those that excite the spins slice-by-slice and obtain sets of 2D images. Both approaches yield in the end a 3D image. There are a couple of reasons for favoring a set of slice-by-slice 2D images over a full 3D acquisition. For example (assuming the slice is selected along the z-axis), to avoid aliasing along the z-axis in a full 3D acquisition, one must set $\Delta k_z < 1/FOV_z$. This means acquiring lots of points in k-space, often more than you need. By exciting just the slices you want you can avoid this problem.

1.2 TERMINOLOGY

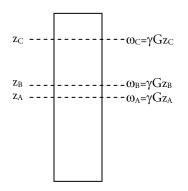
One can excite **axial/transverse** (perpendicular to the field), **sagittal** (parallel to field, from front to back) and **coronal** (parallel to field, from right to left) slices in the human body:



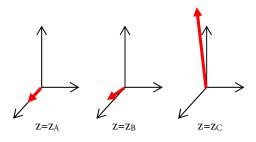
2. SELECTIVE PULSES

To excite a slice selectively, all that is needed is a prolonged RF irradiation of the right amplitude. We'll talk about things in 1D (the z-axis); the concepts introduced can then be readily generalized to 2D and 3D.

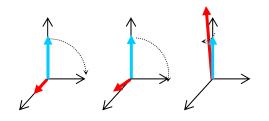
Assume a 1D sample as shown below, and assume there's some gradient G acting in the background. The offset will be $\omega(z)=\gamma Gz$. It will be 0 in the middle (point A), slightly larger above (point B), and much larger at point C:



Assume the spins all start out from thermal equilibrium along the z-axis. How would the effective field look like at z_A , z_B and z_C ?



At z_A there is no offset, so the effective field is comprised only out of the RF, which (for the sake of concreteness) is taken to be along the x-axis. At z_B , near z_A , the offset is small compared to the RF (that is, we assume $\gamma G z_B << \gamma B_{RF}$), so the field is approximately along the x-axis. Far away from the center, where $\gamma G z_C >> \gamma B_{RF}$, the offset is much larger than the RF and the effective field is, to a good approximation, parallel to the z-axis. Therefore, to a good approximation, the spins around the center (around $z_A=0$) will get tilted onto the y-axis (provided we calibrate our **pulse's duration**, T, such that $\gamma B_{RF}T=\pi/2$), and those "far away" from the center will remain along the z-axis:



How far is "far away"? When the offset becomes much larger than the RF:

$$\gamma Gz >> \gamma B_{RF}$$
 ("far away")

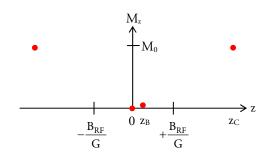
or (equivalently)

$$z \gg \frac{B_{RF}}{G}$$
.

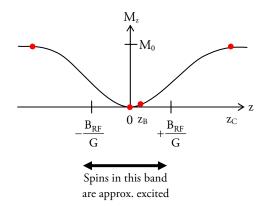
If we were to estimate M_z at the end of the pulse, at points z_A , z_B and z_C , we'd estimate:

$M_z(z_A=0) = 0$	Tilted onto y-axis
$M_z(z_B) \approx 0$	Approximately tilted
$M_z(z_C) \approx M_0$	Approximately not tilted

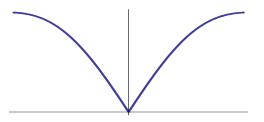
These relationships are symmetric (e.g., $M_z(-z_C)$ is also not tilted, and $M_z(-z_B)$ is approximately tilted). We could plot these points in a graph of M_z versus z and obtain:



Now, if I were to ask you to guess how the entire curve looked like for all z, you'd probably try to interpolate and end up with something like this:



This would be a good guess. I can tell you it's not 100% correct. The actual curve looks more like



but the idea remains the same: approximately speaking, all the spins in the area

$$-\frac{B_{RF}}{G} < z < \frac{B_{RF}}{G}$$

are excited, while spins outside that band are not excited. Furthermore, since we've assumed that on-resonance our RF has been calibrated to yield a 90 pulse, we know that

 $\gamma B_{\rm RF}T = \frac{\pi}{2}$

so

 $B_{RF} = \frac{\pi}{2\gamma T}$

meaning that we can write the condition on the excited region also as:

$$-\frac{\pi}{2\gamma \text{GT}} < z < \frac{\pi}{2\gamma \text{GT}}$$

The slice thickness is therefore about

$$\Delta z \approx \frac{\pi}{\gamma \text{GT}}$$

(Note: the γ used here has 2π in it, which are needed to cancel out the π in the nominator)

2.1 <u>SLICE THICKNESS</u>

Using the above conclusions, we can come up with a recipe for exciting a slice of thickness Δz (e.g., $\Delta z=3$ mm) selectively:

- 1. Turn on a gradient in the direction perpendicular to the slice.
- 2. Apply an RF pulse for a duration T such that (use boxed equation above):

$$T = \frac{\pi}{\gamma G \Delta z}$$

3. Don't forget to calibrate the power of the RF: $B_{RF} = \frac{\pi}{2\gamma T}$.

Notes:

- 1. The slice thickness is inversely proportional to the pulse's length. Longer pulses yield narrower slices.
- Let's do some math. The maximal gradient on the 3T Siemens scanner we have is about 45 mT/m (= 4.5 Gauss/cm). For a 1 ms pulse, the slice's thickness will be:

$$\Delta z \approx \frac{\pi}{\gamma GT} \approx 0.25 \text{ mm}$$

2.2 SLICE CENTER

The above discussion has shown that a constant RF in the presence of a gradient would excite a slice of a particular thickness, centered about z=0. How can we move the slice about? The answer is make the RF rotate. The available hardware allows us to do this. Technically speaking, instead of using

$$\mathbf{B}_{\mathrm{RF}} = \begin{pmatrix} \mathbf{B}_{\mathrm{RF}} \\ \mathbf{0} \\ \mathbf{0} \end{pmatrix}$$

we should use

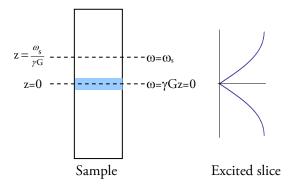
$$\mathbf{B}_{\mathrm{RF}} = \begin{pmatrix} B_{\mathrm{RF}} \cos(\omega_{\mathrm{s}} t) \\ B_{\mathrm{RF}} \sin(\omega_{\mathrm{s}} t) \\ 0 \end{pmatrix},$$

which is just a vector of magnitude B_{RF} going around in a circle at an angular frequency ω_s . This would end up shifting the slice's center from 0 and placing it at:

$$z_{center} = \frac{\omega_s}{\gamma G}$$

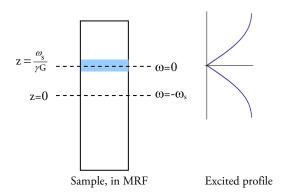
Since ω_s can be negative, so can z_{center} .

Why does that work? Think in terms of rotating frames. Suppose we're in the "regular" rotating frame, where $\omega = \gamma Gz$. Note that at z=0, $\omega=0$, and at z= $\omega_s/\gamma G$, $\omega=\omega_s$:



The constant RF pulse described in the previous section excites a bandwidth centered around ω =0. The insight here is that the bandwidth is centered around ω =0, not z=0 (in our case, they're the same, but in a moment they won't be). This is because the RF has no spatial dependence, so how can it differentiate between different z's? It can't. The position dependence comes from the gradient; but turn the gradient off, and you still get a selective pulse that excites certain offsets but not others (of course, then it wouldn't be *spatially* selective, but *spectrally* selective).

Consider the rotating RF in a frame that rotates with it; let's call that frame a "minirotating frame" (MRF). In this MRF, the zero frequency is centered around where ω_s was previously. This position is not z=0, but rather the one for which $\gamma Gz=\omega_s$, or z= $\omega_s/\gamma G$:



Thus, the slice centered at $z=\omega_s/\gamma G$ will be excited.

2.3 PHASING ISSUES

The plot of M_z versus z shows us which spins got excited onto the xy-plane, but it doesn't disclose anything about <u>where</u> in the xy-plane they got to. That is, what is the phase of the excited spins, as a function of z? It is <u>not</u> 0, because as the spins get tilted they also precess to an extent. I won't show why, but the spins acquire a phase given by

$$\phi(z) = -\frac{1}{2}\gamma GTz$$

To remove that phase, simply apply a gradient -G for a time T/2, which will add to the spins a phase of the form:

$$\Delta \phi_{\text{gradient}}(z) = \frac{1}{2} \gamma \text{GTz}$$

The total phase (the sum both) will be zero.

2.4 NOTATION

In pulse sequence diagrams, I will use

$$\mathcal{N}$$

to denote selective pulses. Of course, since we're after spatially selective pulses, a gradient will have to be applied concurrently, and a refocusing gradient will almost always follow:

